Ecole doctorale Sciences Pour l'Ingénieur Université Lille Nord-de-France Lieu de Formation d'Excellence à la Recherche et par la Recherche.











CARNOT

Introduction

A multi-agent system is a system composed of multiple interacting intelligent agents within an environment. It can perform a mission more efficiently than an individual agent, accomplish tasks not executable by a single one, increase tolerance to possible agent fault and provide flexibility during the task execution.

In multi-agent systems, the small embedded microprocessors form the computational core of the network. They are required to execute a variety of tasks including the relay of information packets, monitoring physical quantities from neighboring nodes and computation of feedback control laws

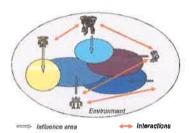


Figure 1: Multi-Agent System

Fixed-time Convergence

To design a decentralized control protocol ui (i = 1, ..., N) for each follower, based on relative information, such that the fixed-time leader-follower consensus problem is solved.

$$\lim_{t \to T} ||x_i(t) - x_0(t)|| = 0$$

$$x_i(t) = x_0(t), \ \forall t \ge T$$

The fixed-time stabilization of the estimation errors

$$\bar{x}_{k,i} = \dot{x}_{k,i} - x_{k,0}$$
 ($i = \{1, \dots, N\}, k = \{1, \dots, 4\}$)

The the tracking errors

$$e_{k,i} = x_{k,i} - \hat{x}_{k,i} = x_{k,i} - x_{k,0} - \hat{x}_{k,i}$$

$$(i = \{1, \dots, N\}, k = \{1, \dots, 4\})$$

The Settling Time

$$T_{o} = T_{o} + \frac{2}{\sqrt{\gamma_{2}}} + \frac{2}{\sqrt{\mu_{2}}} + \frac{2\sqrt{2}}{\sqrt{\gamma_{1}}} + \frac{2\sqrt{2}}{\sqrt{\mu_{1}}}$$

Objective

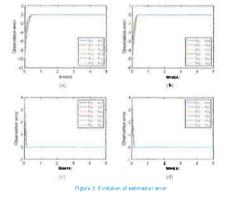
To improve the navigation scheme of Multi-Agent Systems, while taking into account practical constraints

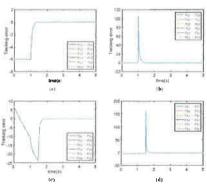
- → To design of cooperative controllers for each agent, in a fully decentralized way, while taking into account
 - · dynamic aspects (model, etc.)
 - temporal constraints:
 - Fixed time convergence (Importance of convergence rate)
 - Variable Sampling time (minimization of the Information exchange)
 - Possible switching network topology.
- ightarrow To implement the proposed controller on a team of robot



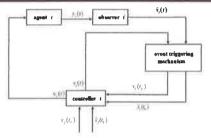
Numerical Results of Fixed-time

A numerical example is provided to show the effectiveness of the proposed fixed-time leader-follower consensus controller. The multi-agent system with N = 6 followers indexed by 1-6 and one leader indexed by 0.





Variable Sampling Time



Event-triggered control is a methodology where sensors send information to the controller when specific events occur, using a dedicated hardware.

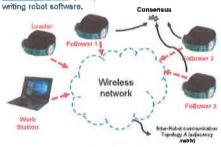


Event-Triggered $t_{k+1} = \min\{t \ge t_k \mid |x(t) - x(t_k)| > \varepsilon\}$

Self-triggered control emulates event-triggered control without dedicated hardware, it uses the current sampled state to specify the next sampling time, through a scheduling procedure.

Validation in Practical

Mini-Lab Enova Robot is a mobile platform with two differential driving wheel. Mini-Lab is medium sized mobile robot optimized for Indoor applications. Each wheel has a drive motor mounted on his axis. The wheels have been chosen to provide more accurate odometry localization. The robot can navigate autonomously or tele-operated using its camera, which transmits video in real time. The control architecture is open-source based on the Robot Operating System (ROS). ROS is a flexible framework for





Conclusions

Distributed observers have been designed to estimate the leader state in a prescribed time. Then, a decentralized switched control protocol, using the estimated leader state, has been proposed for each follower to solve the fixed-time consensus tracking problem.

Methodes

Possible **Switching** network topology

robust

Find a good timevarying

Implementation microcontrollers to control a team of robots

sampling $\mathcal{I} = \{t_k\}_{k \geq 0}$

decentralize

 $\kappa_i(x) = k \sum_j (x_j - x_i).$ $i \in \{1, \cdots, n\}$









